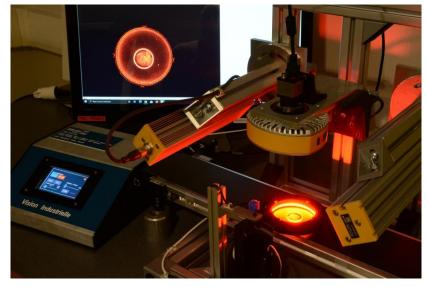


# SC 19 – Machine Vision

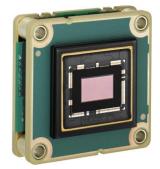
#### Cameras and Interfaces

Julien VILLEMEJANE



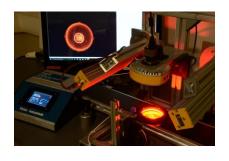






Basler Sensor / Mouser





At the end of this training, the learners will be able to:

#### Characterize a camera and choose the interface

Sensor technology (2D, linear...)

CMOS Sensor characterization (linearity, spatial homogeneity, noise...)

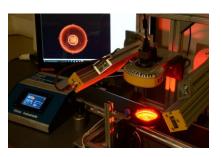
Protocols (Genicam, USB...)







(a)



(c)

# Camera Camera Camera Comera Comera Comera LED Object Object

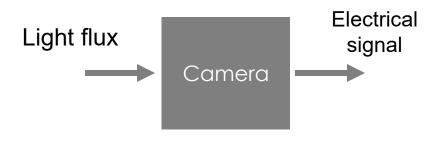
(b)

# SC19 – Cameras and Interfaces

#### Camera in a machine vision chain

#### Camera

Device that transforms a **light** flux into a measurable electrical signal

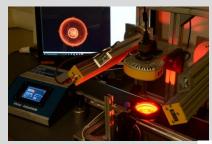


Dong, Jing-Tao & lu, rs & Shi, Yan-Qiong & Xia, Rui-Xue & Li, Qi & Xu, Yan. (2011). Optical design of color light-emitting diode ring light for machine vision inspection. Optical Engineering - OPT ENG. 50. 10.1117/1.3567053.



#### Continuing **Education**

**Formation** Continue

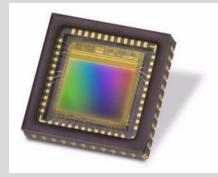


# SC19 – Cameras and Interfaces

#### Anatomy of an IDS sensor



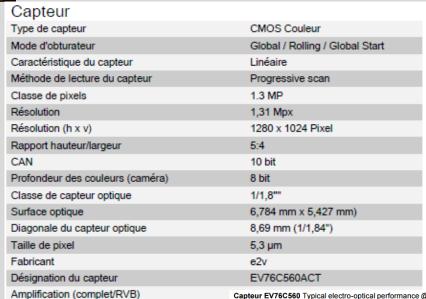
IDS UI-1240SE-C-HQ



e2v sensor EV76C560ACT

Resolution Sensibility **Noise Performance** Size / Form factor Lens compatibility Shutter Type

Interface



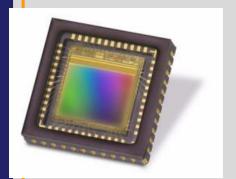
Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

	31				
Parameter		Unit	Typical value		
Sensor	Resolution	pixels	1280 (H) × 1024 (V)		
characteristics	Image size	mm inches	6.9 (H) × 5.5 (V) - 8.7 (diagonal) ≈ 1/1.8		
	Pixel size (square)	μm	5.3 × 5.3		
	Aspect ratio		5	/ 4	
	Max frame rate	fps	60 @ full format		
	Pixel rate	Mpixels / s	90 -> 120		
	Bit depth	bits	10		
Pixel			@ 25°C	@ 65°C	
performance	Dynamic range	dB	>62	>57	
	Qsat	ke-	12		
	SNR Max	dB	41	39	
	MTF at Nyquist, λ=550 nm	%	50		
	Dark signal (1)	LSB <sub>10</sub> /s	24	420	
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116	
	PRNU (2) (RMS)	%	<1		
	Responsivity (3)	LSB <sub>10</sub> /(Lux.s)	66	600	
Et	Power supplies	V	3.3 & 1.8		
Electrical interface	Power consumption: Functional (4) Standby	mW Wų	< 200 mW 180		

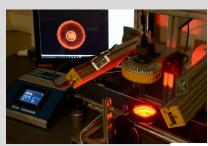


# Continuing Education

Formation Continue



e2v sensor EV76C560ACT



# SC19 - Cameras and Interfaces

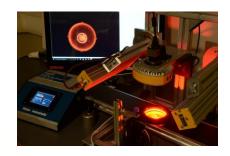
#### Main charateristics of the sensor

Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

Parameter		Unit	Unit Typical value		
Sensor	Resolution	pixels	1280 (H)	× 1024 (V)	
characteristics	Image size	mm inches	6.9 (H) $\times$ 5.5 (V) - 8.7 (diagonal) $\approx$ 1/1.8		
	Pixel size (square)	μm	5.3 × 5.3		
	Aspect ratio		5/4		
	Max frame rate	fps	60 @ full format		
	Pixel rate	Mpixels / s	90 -> 120		
	Bit depth	bits	10		
Pixel		@ 25°C	@ 65°C		
performance	Dynamic range	dB	>62	>57	
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	SNR Max	dB	41	39	
	MTF at Nyquist, λ=550 nm	%	50		
	Dark signal (1)	LSB <sub>10</sub> /s	24	420	
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116	
	PRNU (2) (RMS)	%	<1		
	Responsivity (3)	LSB <sub>10</sub> /(Lux.s)	6600		
Flootoical	Power supplies	V	3.3 & 1.8		
Electrical interface	Power consumption: Functional (4) Standby	mW μW	< 200 mW 180		

- Min gain, 10 bits.
- Measured @ Vsat/2, min gain.
- 3200K, window with AR coating, IR cutoff filter BG38 2 mm.
- @ 60 fps, full format, with 10 pF on each output.





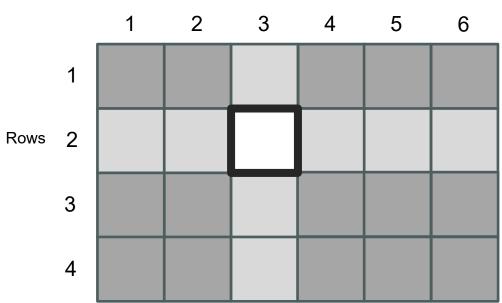
Camera / Array of small sensors



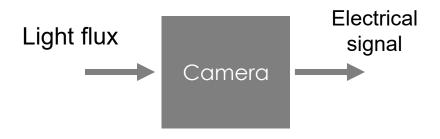
#### Camera

Device that transforms a **light** flux into a measurable electrical signal

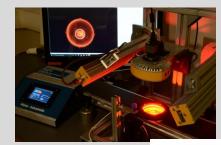
Columns



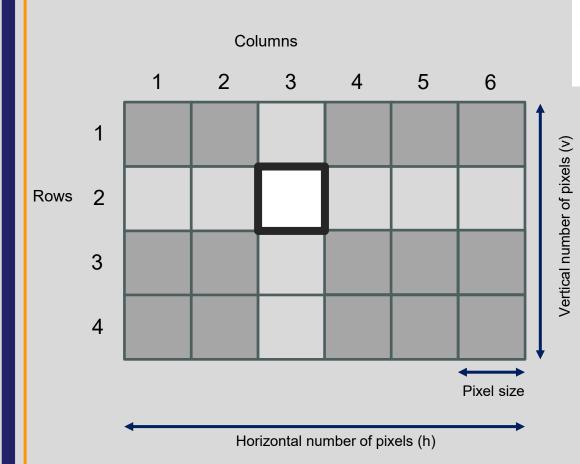
https://imaging.teledyne-e2v.com/products/2d-cmos-image-sensors/onyxmax/

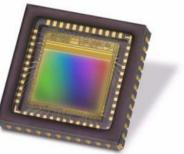






#### **Camera / Array of small sensors**



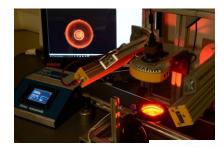


e2v sensor EV76C560ACT

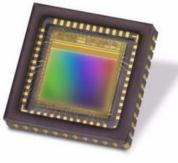
Capteur	
Type de capteur	CMOS Couleur
Mode d'obturateur	Global / Rolling / Global Start
Caractéristique du capteur	Linéaire
Méthode de lecture du capteur	Progressive scan
Classe de pixels	1.3 MP
Résolution	1,31 Mpx
Résolution (h x v)	1280 x 1024 Pixel
Rapport hauteur/largeur	5:4
CAN	10 bit
CAN Profondeur des couleurs (caméra)	10 bit 8 bit
Profondeur des couleurs (caméra)	8 bit
Profondeur des couleurs (caméra) Classe de capteur optique	8 bit 1/1.8""
Profondeur des couleurs (caméra) Classe de capteur optique Surface optique	8 bit 1/1,8"" 6,784 mm x 5,427 mm)
Profondeur des couleurs (caméra)  Classe de capteur optique  Surface optique  Diagonale du capteur optique	8 bit 1/1.8"" 6,784 mm x 5,427 mm) 8,69 mm (1/1,84")
Profondeur des couleurs (caméra)  Classe de capteur optique  Surface optique  Diagonale du capteur optique  Taille de pixel	8 bit 1/1,8"" 6,784 mm x 5,427 mm) 8,69 mm (1/1,84") 5,3 µm
Profondeur des couleurs (caméra) Classe de capteur optique Surface optique Diagonale du capteur optique Taille de pixel Fabricant	8 bit 1/1,8"" 6,784 mm x 5,427 mm) 8,69 mm (1/1,84") 5,3 µm e2v

Resolution
Size / Form factor

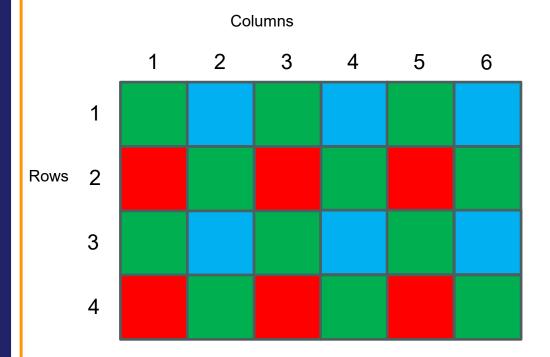


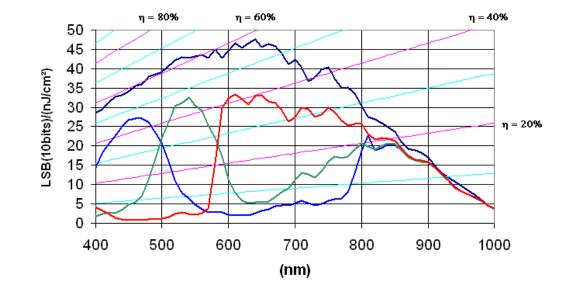


Camera / Bayer filter for color sensors

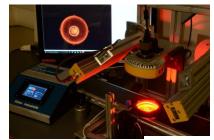


e2v sensor EV76C560ACT

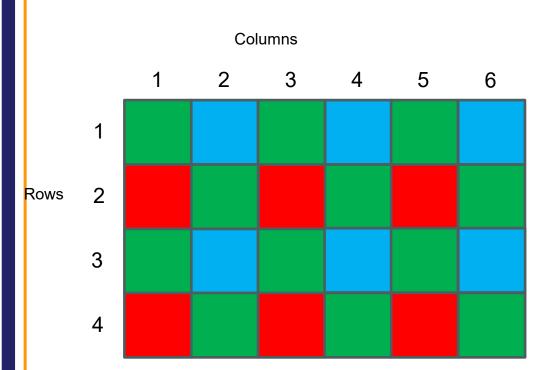


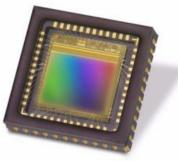




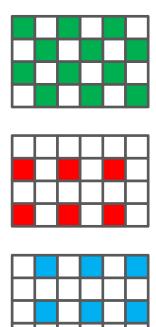


Camera / Bayer filter for color sensors

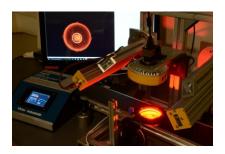


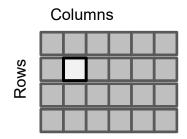


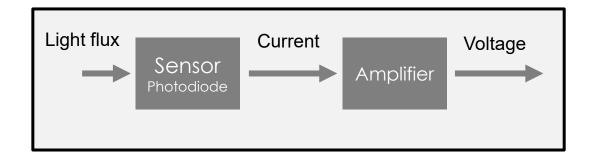
e2v sensor EV76C560ACT



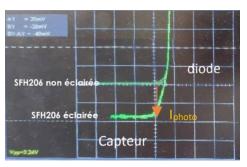












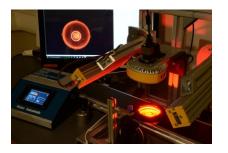
#### Camera / Inside a pixel

#### Camera

Device that transforms a **light** flux into a measurable electrical signal

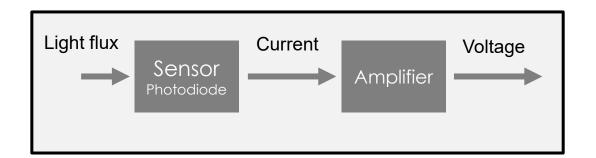


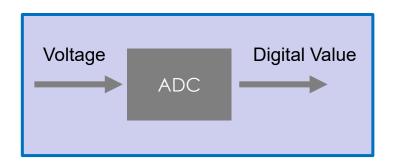




Camera / From analog to digital signal

# Columns



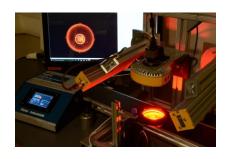


#### Digital Camera

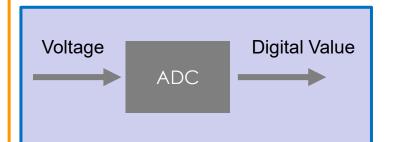
Device that transforms an array of **light flux sensors** into **digital data** called pixels

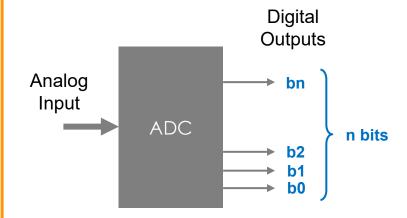






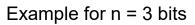
How an Analog to Digital Converter works?



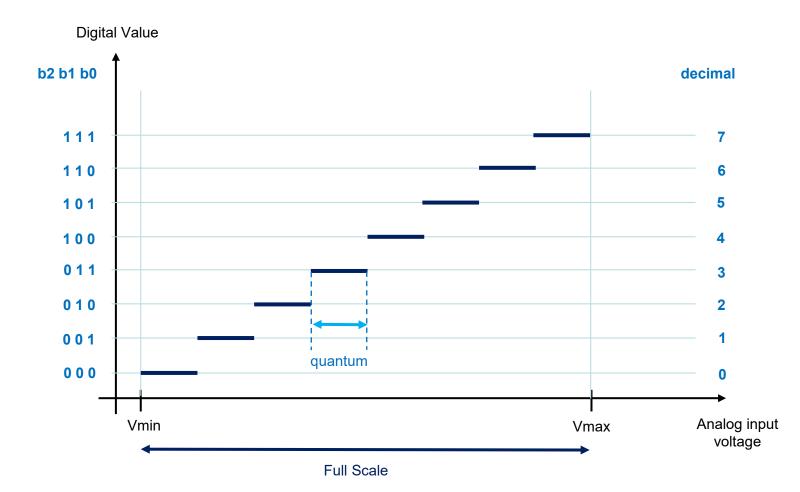


Each bit can have one of two values: 0 or 1.

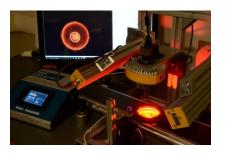
The **number of different values** that can be represented by **n bits** is **2**<sup>n</sup>.



#### Quantization

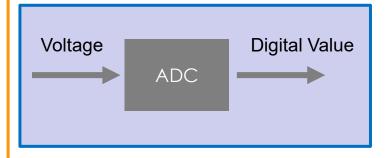


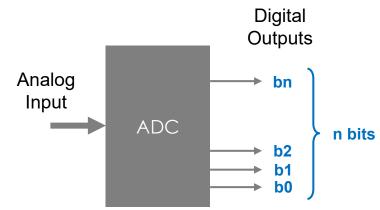




Sampling and quantization of an image

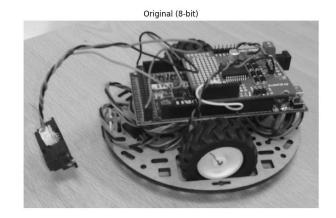


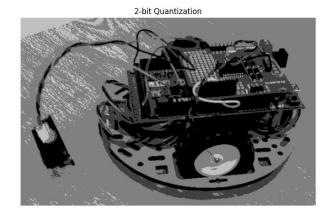


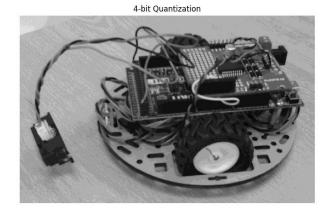


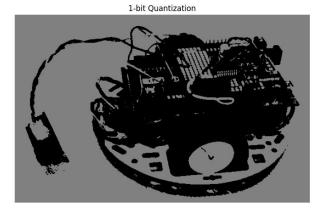
Each bit can have one of two values: 0 or 1.

The **number of different values** that can be represented by **n bits** is **2**<sup>n</sup>.





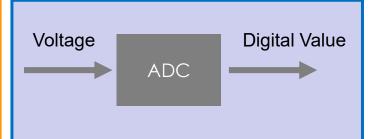








#### Sampling and quantization of an image



#### Sampling

Barcode to decode

Area of sampling

https://barcodecoder.com/fr/specification-ean-13-102.html



#### Sampling theorem

Nyquist-Shannon sampling theorem

The sampling frequency must be equal to or greater than twice the frequency associated with the finest detail in the image (edges).

With a grid spacing of d, a periodic component with a period 2.d than can be higher reconstructed.

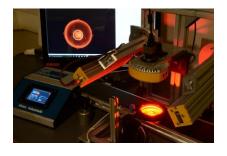






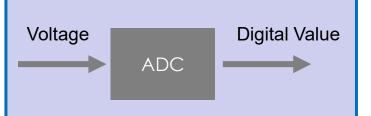
#### Continuing **Education**

**Formation** Continue

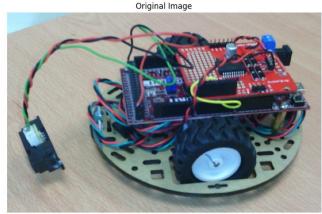


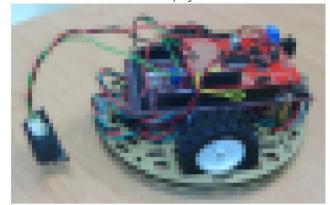
# SC19 – Cameras and Interfaces

Sampling and quantization of an image

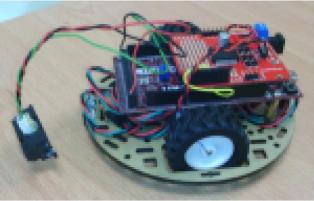


#### Sampling



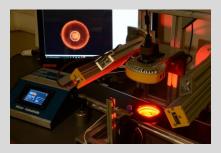


4x Sampling









The **number of different values** that can be represented by **10 bits** is  $2^{10} = 1024$ 

#### In a **Grayscale mode**:

- a **black pixel** is represented by **0**
- a white pixel is represented by 1023

Full scale of the ADC is 12 ke-

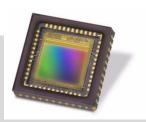
### SC19 – Cameras and Interfaces

#### **Camera / Array of small sensors**

Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

Parameter		Unit Typical value			
Sensor	Resolution	pixels	1280 (H)	× 1024 (V)	
characteristics	Image size	mm inches	6.9 (H) $\times$ 5.5 (V) - 8.7 (diagonal) $\approx$ 1/1.8		
	Pixel size (square)	μm	5.3 × 5.3		
	Aspect ratio		5/4		
	Max frame rate	fps	60 @ full format		
_	Pixel rate	Mpixels / s	90 -> 120		
	Bit depth	bits	10		
Pixel			@ 25°C	@ 65°C	
performance	Dynamic range	dB	>62	>57	
	Qsat	ke-	12		
	SNR Max	dB	41	39	
	MTF at Nyquist, λ=550 nm	%	50		
	Dark signal (1)	LSB <sub>10</sub> /s	24	420	
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116	
	PRNU (2) (RMS)	%	<1		
	Responsivity (3)	LSB <sub>10</sub> /(Lux.s)	6600		
Floodeland	Power supplies	V	3.3 & 1.8		
Electrical interface	Power consumption: Functional (4) Standby	mW μW			

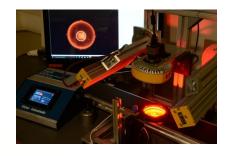
- Min gain, 10 bits.
- Measured @ Vsat/2, min gain.
- 3200K, window with AR coating, IR cutoff filter BG38 2 mm.
- @ 60 fps, full format, with 10 pF on each output.





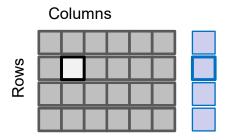
# Continuing Education

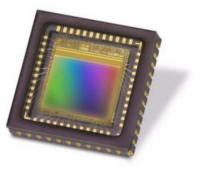
Formation Continue



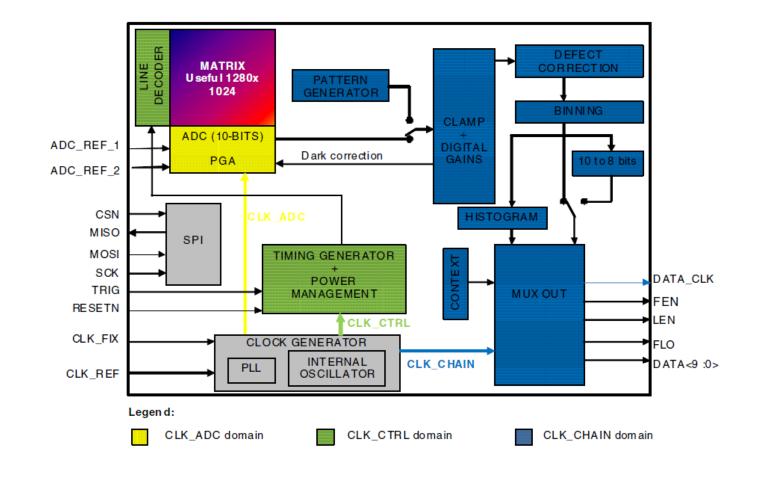
# SC19 – Cameras and Interfaces

Inside a real sensor

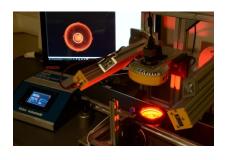


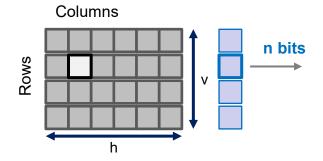


e2v sensor EV76C560ACT









Nb of pixels =  $h \times v$ 

Each pixel is converted into **n bits**.

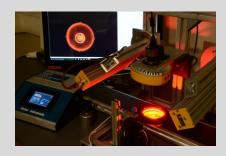
Each image has a total amount of binary data:

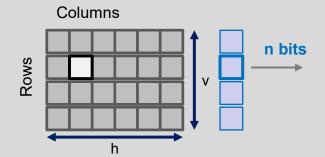
Nb of data (bits) = Nb of pixels x n

# SC19 – Cameras and Interfaces

Quantity of data per image







Nb of pixels =  $h \times v$ 

Nb of pixels =  $1280 \times 1024$ 

Each pixel is converted into **n bits**.

Each image has a total amount of binary data:

Nb of data (bits) = Nb of pixels x n

Nb of data (bits) = 1280 x 1024 x 10 = 13 107 200 bits

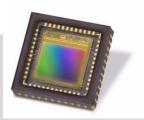
# SC19 – Cameras and Interfaces

#### **Quantity of data per image**

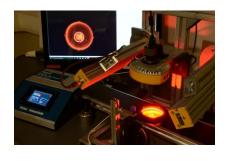
Capteur EV76C560 Typical electro-optical performance @ 25°C and 65°C, nominal pixel clock

Parameter		Unit	Typica	l value	
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characteristics	Image size	mm inches	6.9 (H) × 5.5 (V) - 8.7 (diagonal) ≈ 1/1.8		
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performance	Dynamic range	dB	>62	>57	
	Qsat	ke-	12		
	SNR Max	dB	41	39	
	MTF at Nyquist, λ=550 nm	%	50		
	Dark signal (1)	LSB <sub>10</sub> /s	24	420	
	DSNU <sup>(1)</sup>	LSB <sub>10</sub> /s	6	116	
	PRNU (2) (RMS)	%	<1		
	Responsivity (3)	LSB <sub>10</sub> /(Lux.s)	6600		
	Power supplies	V	3.3 & 1.8		
Electrical interface	Power consumption: Functional (4) Standby	mW μW	1_0	< 200 mW 180	

- Min gain, 10 bits.
- Measured @ Vsat/2, min gain
- 3200K, window with AR coating, IR cutoff filter BG38 2 mm.
- @ 60 fps, full format, with 10 pF on each output.







Frame Rate

Each image has a total amount of binary data:

Nb of data (bits) = Nb of pixels x n

The amount of data per second:

Nb of data per s (bits/s) = Nb of data (bits) x FPS

Example for a 4k camera in 12 bits @ 30 fps:

**Nb of data** (bits) =  $3840 \times 2160 \times 12 = 99532800$  bits

Nb of data per s (bits/s) = 99 532 800  $\times$  30 = 2,9 billions of bits / s = 2,78 Gbit/s

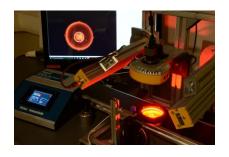
#### Frame rate

Number of individual frames captured per second by a device

Expressed in frames per second (fps)

Higher framerates result in smoother motion in video footage



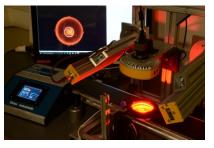


#### Interface for data transfer

The data from a camera is transferred via **an interface**. There are several types of standard interfaces.

	USB 3.0	10 GigE	Cameralink	Coaxpress
Bandwith	5 to 20 Gbit/s	1.2 Gbits/s	Base: 2 Gbits/s Full: 5.4 Gbits/s (2 cables)	12.5 Gbits/s per cable
Cable length	3 m	100 m	7 to 15 m	20 to 40 m
Power	4.5 to 25 W	30 W *	Optional	13 W / cable
Frame Grabber	Not Required	Not Required	Required	Required
GeniCam	Required	Required	Optional	Required



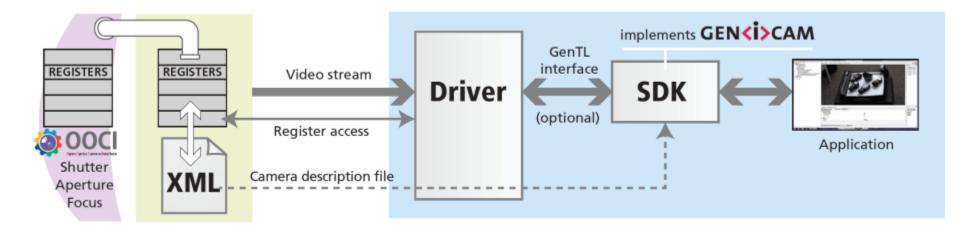


GeniCam ®: Generic Interface for Cameras

https://www.emva.org/standards-technology/genicam/introduction-new/

#### GeniCam® is a generic programming interface for all kinds of devices.

The application programming interface (API) will be identical regardless of interface technology.



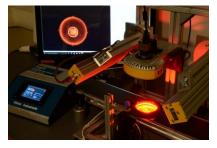
**GenApi** defines the mechanism used to provide the generic API via a self-describing XML file in the device.

#### **SFNC (Standard Features Naming Convention)**

standardizes the name, type, meaning and use of device features

**GenTL** (**Transport Layer**) standardizes the transport layer programming interface (low-level API) **GenDC** (**Data Container**) defines a portable Generic Data Container (GenDC) format **GenCP** (**Control Protocol**) a low-level standard to define the packet format for device control





GeniCam ®: Generic Interface for Cameras

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#### **SFNC (Standard Features Naming Convention)**

standardizes the name, type, meaning and use of device features

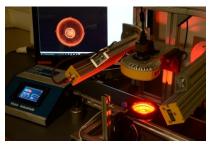
#### 2.2 Image Format Control

Contains the features related to the format of the transmitted image (See the <u>Image Format Control\_chapter for details</u>).

Table 2-2: Image Format Control Summary

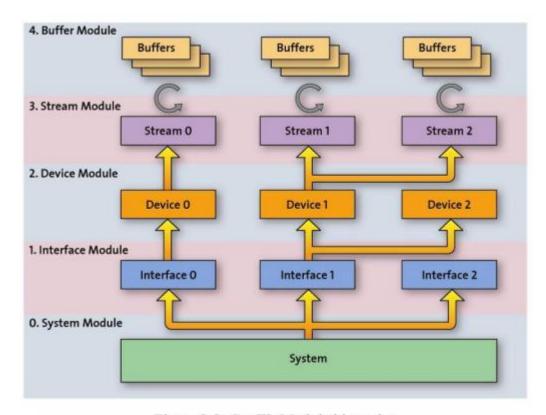
Name	Level	Interface	Access	Unit	Visibility	Description
ImageFormatControl	R	ICategory	R	-	В	Category for Image Format Control features.
SensorWidth	R	IInteger	R	-	Е	Effective width of the sensor in pixels.
SensorHeight	R	IInteger	R	-	Е	Effective height of the sensor in pixels.
SensorPixelWidth	О	IFloat	R	um	G	Physical size (pitch) in the x direction of a photo sensitive pixel unit.
SensorPixelHeight	О	IFloat	R	um	G	Physical size (pitch) in the y direction of a photo sensitive pixel unit.
SensorName	О	IString	R	-	G	Product name of the imaging Sensor.
SensorShutterMode	О	IEnumeration	R/(W)	-	G	Specifies the shutter mode of the device.
SensorTaps	О	IEnumeration	R/(W)	-	Е	Number of taps of the camera sensor.
SensorDigitizationTaps	О	IEnumeration	R/(W)		Е	Number of digitized samples outputted simultaneously by the camera A/D conversion stage.
WidthMax	R	IInteger	R	-	Е	Maximum width of the image (in pixels).
HeightMax	R	IInteger	R	-	Е	Maximum height of the image (in pixels).





#### GeniCam ®: Generic Interface for Cameras

https://www.emva.org/standards-technology/genicam/introduction-new/



From the GenDC 1.1 (PDF)

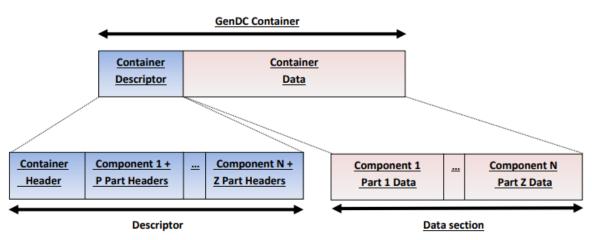
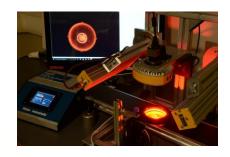


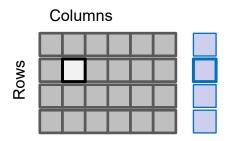
Figure 2-1: GenDC Container Descriptor and Data

Figure 2-2: GenTL Module hierarchy



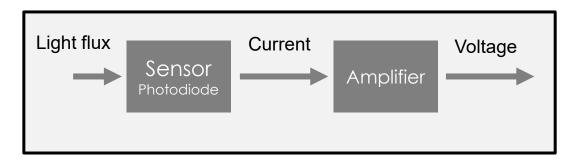


**Dark Current** 

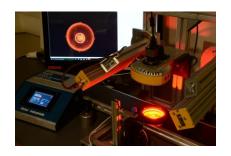


#### Dark Current

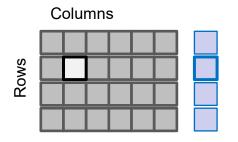
Response of the sensor to complete darkness





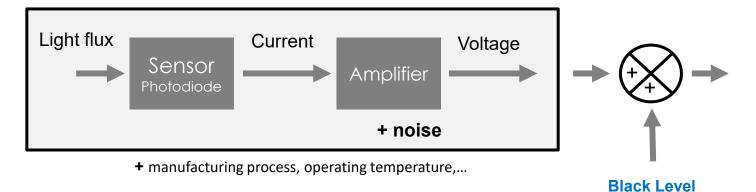


Black level : an offset to compensate electronic defaults



#### **Dark Current**

Response of the sensor to complete darkness



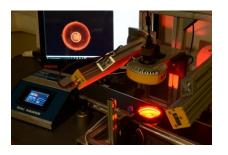
#### Black Level

Change the **overall brightness** of an image.

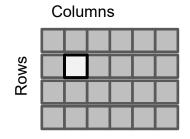
Adjusting the camera's black level will result in **an offset to the pixel's gray values** output by the camera.

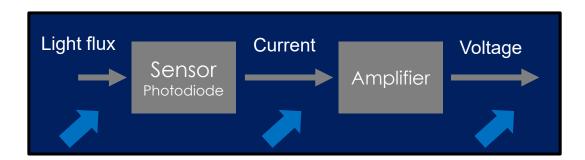
Due to **various physical and electronic factors**, the sensor's output is never zero, even in the complete absence of light





**Exposure Time** 

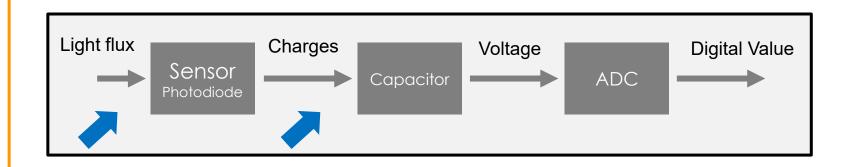




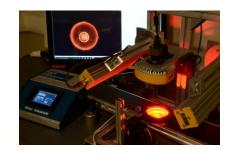
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

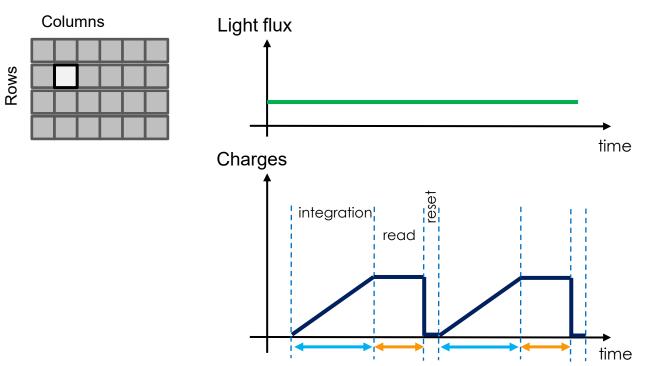
This parameter determines the amount of light collected.







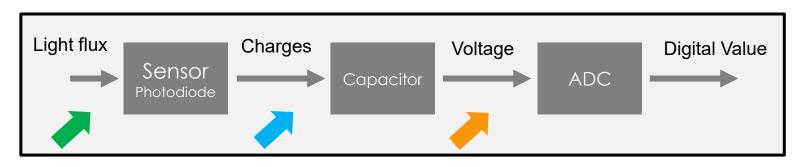
**Exposure Time** 



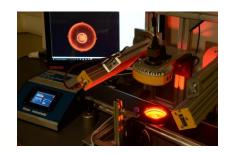
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

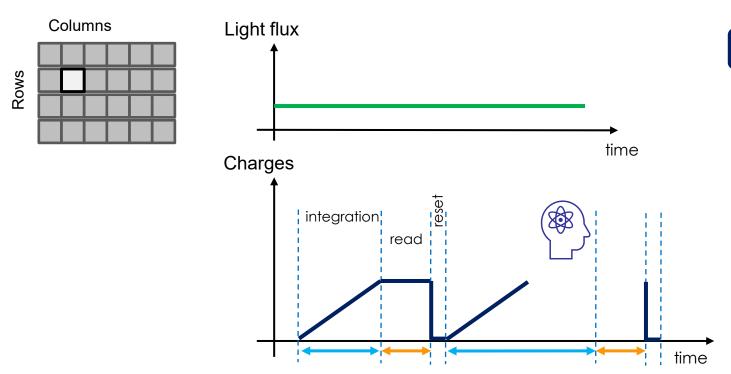
This parameter determines the amount of light collected.







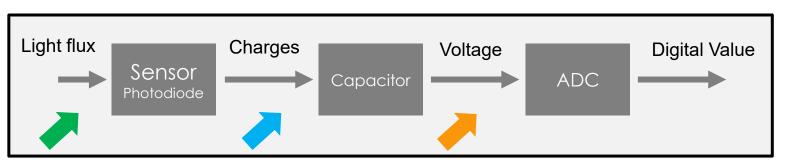
**Exposure Time** 



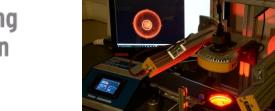
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

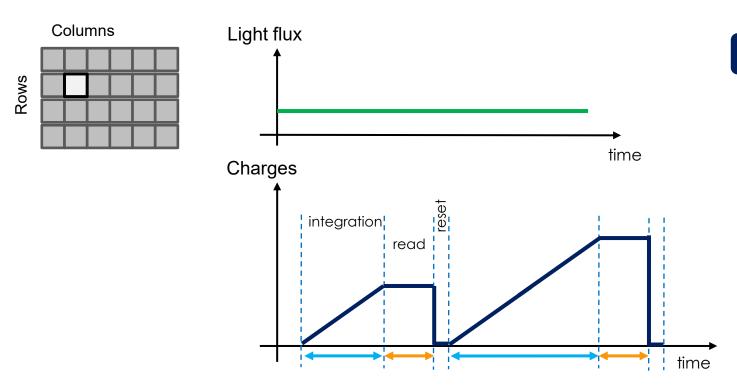
This parameter determines the amount of light collected.







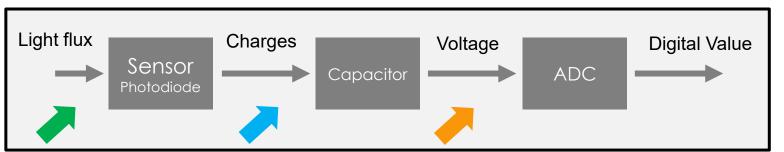
**Exposure Time** 



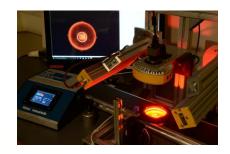
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

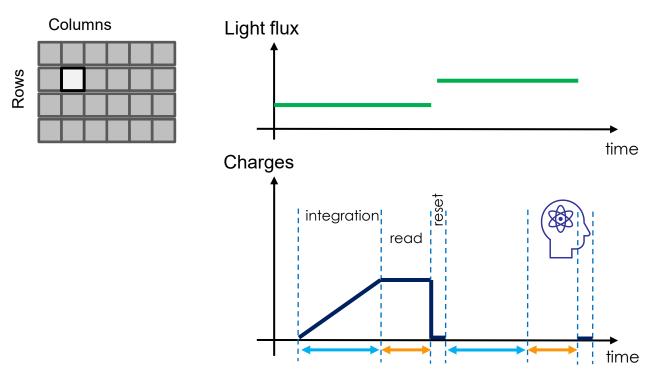
This parameter determines the amount of light collected.







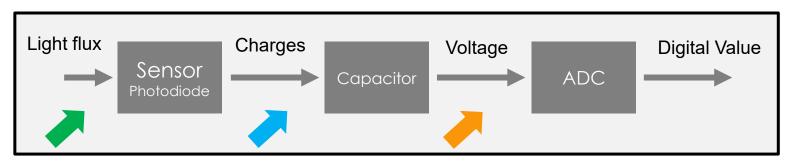
**Exposure Time** 



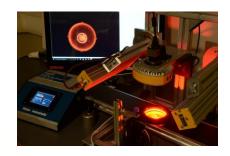
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

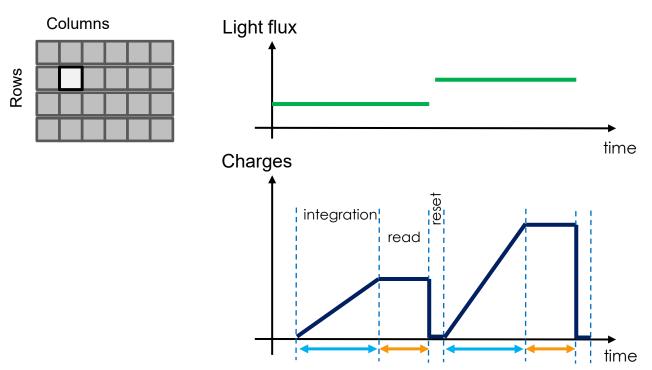
This parameter determines the amount of light collected.







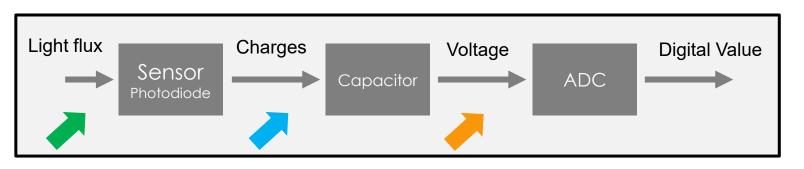
**Exposure Time** 



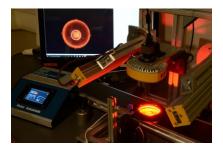
#### Exposure Time

Duration for which the camera's sensor is exposed to light, when capturing an image.

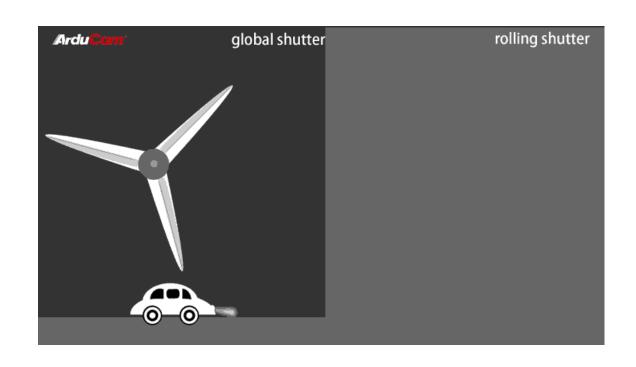
This parameter determines the amount of light collected.

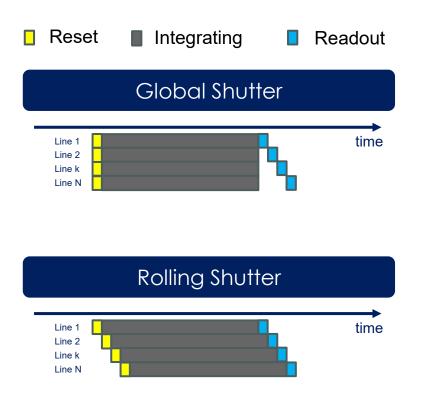




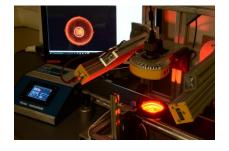


# SC19 – Cameras and Interfaces Shutter





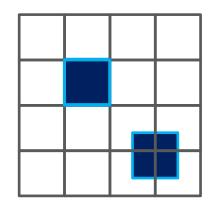




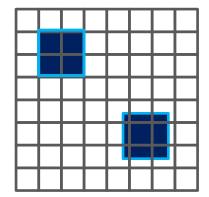
**Spatial Resolution** 



Small object to detect



P = d



Security factor S

$$P = \frac{d}{S}$$

#### Spatial resolution / P

Distance observed by a single pixel in a given direction

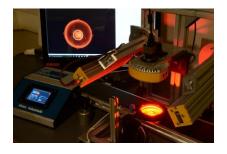
This security factor is due to the Nyquist-Shanon theorem.

And 
$$S >= 2$$

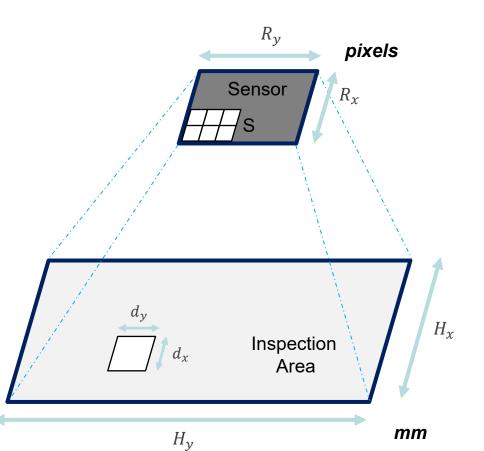


To verify is the spatial resolution is good enough, calibration target can be used. (Foucault)





Resolution of the sensor



#### Spatial resolution / P

Distance observed by a single pixel in a given direction

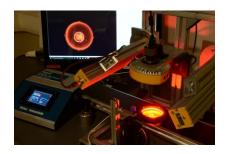
$$P = \frac{d}{S}$$

#### Sensor resolution (pixels)

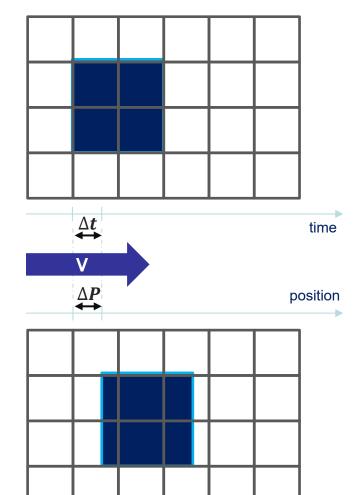
$$R = \frac{H}{P} = \frac{S \times H}{d}$$

$$H (mm) \rightarrow R (px)$$
 $d (mm) \rightarrow S (px)$ 
 $P (mm) \rightarrow 1 (px)$ 





Motion, sharp image and maximum exposure time



V : motion speed (mm/s)

Spatial resolution / P

Distance observed by a single pixel in a given direction

$$P = \frac{d}{S}$$

#### Displacement

$$P \times \Delta P \text{ (mm)}$$

 $\rightarrow$ 

 $\Delta t$  (s)

Motion blur perception threshold to obtain a sharp image is between

1/2 and 1/5 of a pixel

Time

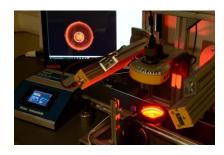
$$\Delta t = \frac{P \times \Delta P}{V}$$



# Continuing Education

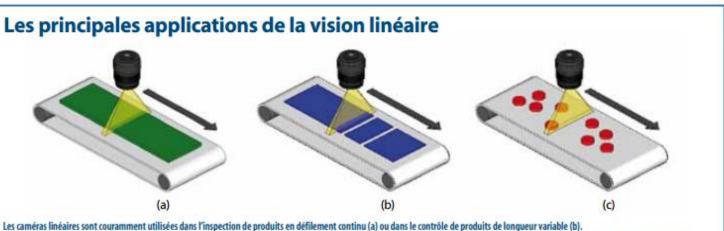
Formation Continue

Il n'est pas nécessaire de "recoller" plusieurs images successives au moment du traitement.

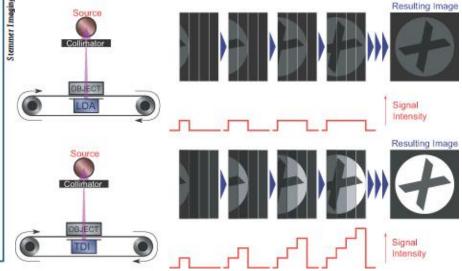


# SC19 – Cameras and Interfaces

**Linear Sensor** 



L'acquisition, effectuée ligne par ligne, est en effet indépendante de la longueur de l'objet ou de ses proportions. On utilise aussi la technologie linéaire pour le contrôle de produits en vrac (c).



https://x-scanimaging.com/detectors/xti90802/



